



**AMAZING REALISM**  
 - the burms, bumps  
 and ramps really work.  
 Seven courses, each  
 one harder. Two player  
 option and ACTION  
 REPLAY with SLO-MO  
 - all make this the best  
 BMX game yet!

'great fun, especially as  
 a 2 player game, I'd say  
 it'll go platinum' -PCW



ACTUAL  
 AMSTRAD  
 SCREEN SHOTS

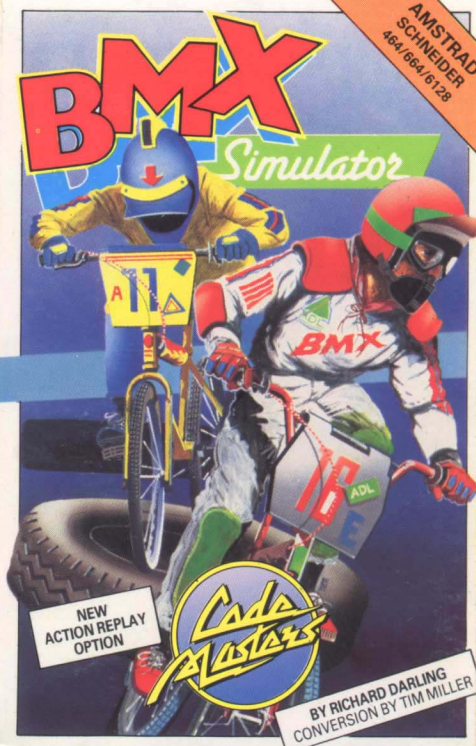
REAL 2  
 PLAYER  
 OPTION

# BMX Simulator



3036

AMSTRAD  
 SCHNEIDER  
 464/664/6128



NEW  
 ACTION REPLAY  
 OPTION



BY RICHARD DARLING  
 CONVERSION BY TIM MILLER

AMSTRAD  
 SCHNEIDER  
 464/664/6128

The  
 ultimate  
 two player  
 game.

ORIGINAL  
 BY  
 RICHARD  
 DARLING

BMX simulator is a brilliant version  
 of the epic Commodore 64 game.  
 Eye in the sky viewing - amazing  
 realistic simulation. The starting  
 ramp, burms, bumps, water splashes  
 etc. all have a realistic effect on the  
 rider.

Two player option is included.  
 Seven different, progressively  
 harder, courses will test even the  
 best games player.

Richard has achieved yet another  
 breakthrough with the first ACTION  
 REPLAY option, whenever there is a  
 close finish you can see it again on  
 the REPLAY - and if that's not  
 enough, press the S key and watch it  
 in SLOW MOTION!

<http://www.replacementdoes.com>

JOYSTICK  
 OR  
 KEYBOARD

LOADING  
 464: RUN (ENTER)  
 664/6128: !TAPE (ENTER) RUN (ENTER)

## CONTROLS:

### JOYSTICK OR KEYBOARD

#### ACTION REPLAY

Press **A** at the end of each course for the ACTION REPLAY. Then hold down **S** for the special Slow-Motion feature (SLO-MO).

#### HINTS

Demonstration Mode runs automatically.

Press **N** to change the number of courses in the Championships. You must complete each course within the time limit in order to qualify for the next one.

Press **S** to start the race.

You are then told: **Riders Ready – Pedals Ready – Go!**

Press Accelerate the instant you are told to go – timing is vital, don't lose precious tenths of a second.

Race as though you are in a real BMX Championship. The burms help you turn, the rough ground slows you down. All the hills and different grade surfaces affect the rider as in real life.

Number of laps raced and time elapsed are shown at the bottom of the screen for both riders.

The 'time limit' is shown in the centre of the screen on the bottom line.



Made in England

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Design & Artwork – NIGEL FLETCHER